YIHAO ELEVEN SHIH

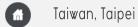
CONCEPT ARTIST

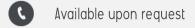
PORTFOLIO

www.elevenshih.com

CONTACT







EDUCATION

MASTER OF FINE ARTS

Visual Development
Academy of Art University
San Francisco, CA
Sep 2014 – Aug 2017

EXPERTISE

Visual Development

Character Design

Environment Design

Illustration

Adobe Photoshop

Autodesk Maya

Pixologic Zbrush

Fluent in English
Fluent in Mandarin

PROFILE

YiHao Shih is a concept artist and an illustrator. Story telling through design and art has always been his passion. After working in a post-production studio for a year, YiHao decides to pursue his MFA degree in Visual Development from Academy of Art University and graduated in 2017. While progressing through his MFA degree, he cooperated in different freelance projects in various industries.

EXPERIENCE

CONCEPT ARTIST

Rayark Inc. | Taipei, Taiwan | Sep 2018 -

Designed props, environments and character for DEEMO -Reborn.

Designed and modeled background for Soul of Eden.

Designed characters and monsters for Project ii.

CHARACTER DESIGN LEAD

Toii Inc. | Worked Remotely | Sep 2018 - Designed series of characters based on attractions, local cuisine and creatures for mobile game.

CONCEPT ARTIST (CONTRACT WITH PRO UNLIMITED)

Electronic Arts | Redwood City, CA | Mar 2018 - Sep 2018

Designed outfits for characters and provided guides and textures for modelers.

Designed objects such as funitures and decos for game and provided guides and textures for modelers.

ENVIRONMENT ARTIST

Novaby | Worked Remotely | Aug 2017 - Nov 2017 Design environment concept for 3D animation short.

CONCEPT ARTIST

AAU StudioX | San Francisco, CA | Jun 2016 - May 2017 Designed characters, props and environments. Created rough 3D environment models.

AWARD

JIA ILLUSTRATION AWARD

Fine Work Prize | 2018

MCPO ILLUSTRATION AWARD

Artistic Award | 2019